

Robust Long-Term Aerial Video Mosaicking by Weighted Feature-based Global Motion Estimation

Holger Meuel · Stephan Ferez · Florian Kluger · Jörn Ostermann

Goal and Problem Definition

- ▶ **Goal:** Highly accurate *long-term* mosaicking from aerial sequences
- ▶ Global motion estimation (GME) for frame registration using corner features, KLT feature tracker, RANSAC
- ▶ Accurate GME may be degraded by:
 - ▶ Nearly no features on unstructured areas (lawn)
 - ▶ Feature points at 3D structures not covered by the model (white ellipse)
 - ▶ Feature points at (slow) moving objects (red circle)



Problem: Drift induced by frame-to-frame-based estimation

Proposed Improvements

I. Weighted Feature-based Global Motion Estimation

Features often located on structured areas \Rightarrow enforce uniform distribution

Idea: Weight feature correspondence influence based on local feature density

1. Extend least-square minimization in homography estimation for J inliers: $\min \sum_{j \in J} \left((\tilde{x}_{j,k-1} - x_{j,k-1})^2 + (\tilde{y}_{j,k-1} - y_{j,k-1})^2 \right) \cdot (W_{j,k})^2$ with $(\tilde{x}_{j,k-1}, \tilde{y}_{j,k-1})$: estimated coordinates, $W_{j,k}$: weighting function depending on $x_{j,k}$ and $y_{j,k}$
2. Modeling $W_{j,k}$ using instance reweighting to approximate uniform distribution $p_e(x, y)$ of feature correspondences:

$$p_{\text{feat},k}(x, y) = \frac{1}{J} \sum_{i=1}^J K(x - x_{i,k}, y - y_{i,k})$$
3. Approximate kernel K by a Gaussian probability density function (pdf) to model the neighborhood of each feature:

$$p_g(x, y) = \frac{1}{2\pi\sigma_x\sigma_y} \exp \left[-\frac{1}{2} \left(\frac{x^2}{\sigma_x^2} + \frac{y^2}{\sigma_y^2} \right) \right]$$
4. Set σ_x and σ_y to mean value of pairwise distances of all feature correspondences and add scaling factor κ [1]
5. Calculate final weighting function $W_{j,k}$:

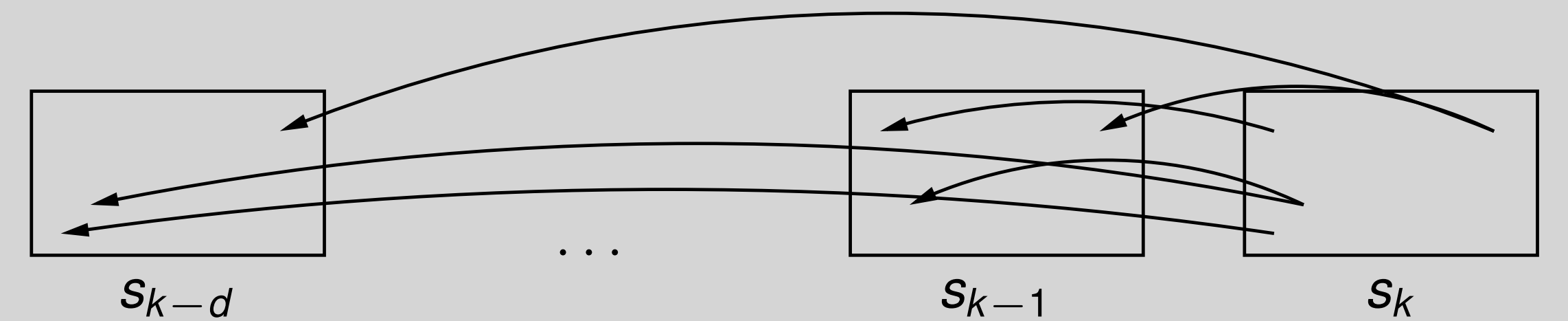
$$W_{j,k}(x_{j,k}, y_{j,k}) = \frac{p_e(x_{j,k}, y_{j,k})}{p_{\text{feat},k}(x_{j,k}, y_{j,k})} = J \cdot \frac{2\pi\sigma_x\sigma_y}{\sum_{i=1}^J \exp \left[-\frac{1}{2} \left(\frac{(x_{j,k} - x_{i,k})^2}{\sigma_x^2} + \frac{(y_{j,k} - y_{i,k})^2}{\sigma_y^2} \right) \right]}$$
 i. e. weight for each feature is the reciprocal of the real feature distribution

II. Increase of the Number of Features with Highest Possible Quality (“More features”)

- ▶ **Idea:** Feature coverage over entire frame \Rightarrow always select the n -best features with n being a predefined number of features

III. Variable Tracking Distance

- ▶ Tracking over long temporal distances \Rightarrow local motion tends to be larger
- \Rightarrow RANSAC can better detect & remove features on moving objects
- \Rightarrow Reduced outliers \Rightarrow improved tracking accuracy



Experimental Results

Camera Captured Videos

- ▶ Aerial video captured from multicopter, 3000 frames, non-stabilized
- ▶ Hover on the spot, only small translational movement, but wobbling
- ▶ Accumulated GME error leads to inaccurate panorama image (left)
 - ▶ Severe stitching errors, broken lines, global deformation
- ▶ Improved GME leads to accurate panorama over 3000 frames (right)
 - ▶ Accurate stitching, consistent lines, no deformation
 - ▶ Accurate mosaicking of frames despite severe model violations



Left: Stitching without proposed techniques, including errors induced by inaccurate GME

Right: Final panorama using all proposed improvements for global motion estimation with uniform distribution and weight of $\kappa = 0.575$.

Results for Camera Captured Videos

Table: Results of different methods for the *Soccer* sequence, 3000 images ((*): manual reference only for 100 images) and the *1500 m* sequence from TAVT.

Sequence	Soccer seq.		1500 m seq.	
	Mean	Max.	Mean	Max.
Manual Reference	0.036 ^(*)	0.060 ^(*)	—	—
Baseline (w/o proposed methods)	0.120	0.146	0.067	0.156
Weighting of correspondences	0.123	0.151	0.066	0.155
More features	0.094	0.129	0.065	0.133
Weighting & more features	0.094	0.128	0.064	0.133
Variable tracking	0.054	0.079	0.062	0.094
Weighting & variable tracking	0.045	0.071	0.063	0.099
Weighting & more feat. & var. track.	0.035	0.051	0.061	0.088



Conclusions

- ▶ Robust, highly accurate, long-term mosaicking over several thousand frames for aerial video with only little translational movement
- ▶ Combined approaches reduce stitching errors
- ▶ Highly improved subjective quality of panoramic images
- ▶ Structural dissimilarity (DSSIM) reduced from 0.12 to 0.035

References: [1] S.J. Reddi, A. Ramdas, B. Póczos, A. Singh, L. Wasserman: On the Decreasing Power of Kernel and Distance Based Nonparametric Hypothesis Tests in High Dimensions, Proc. of the AAAI Conf. on Art. Intel. pp. 3571-3577 (2015)